

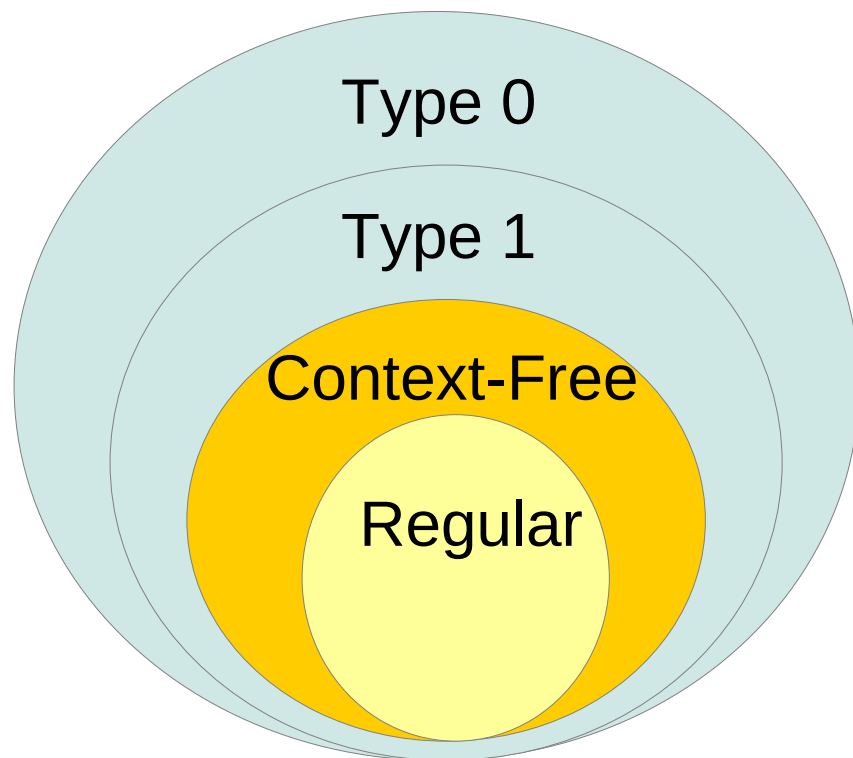


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Bottom-up parsing

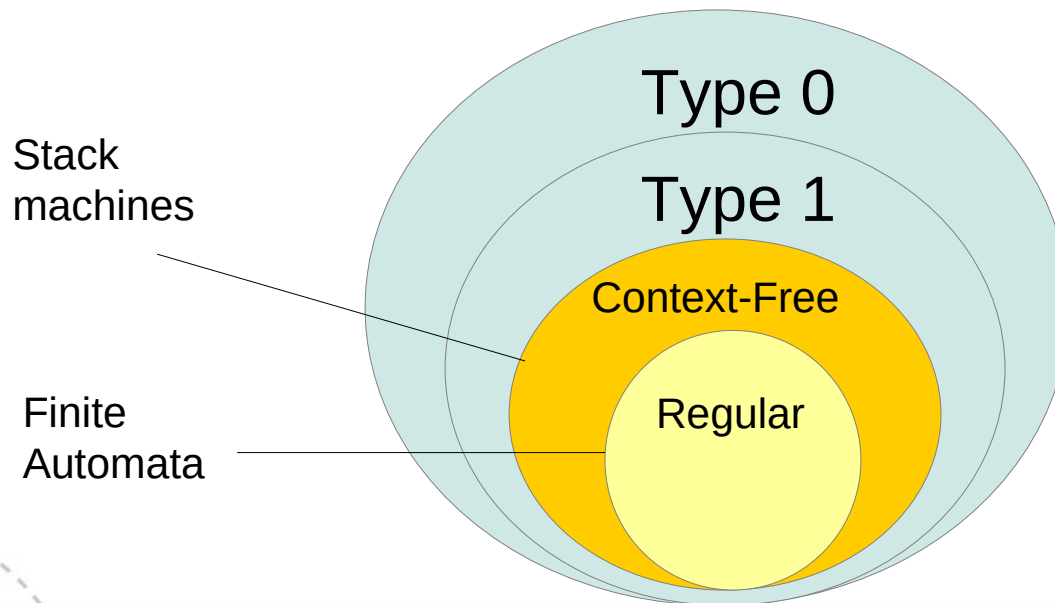
Where we are (again)

- Introducing C.F. Grammars, we said that they include regular languages, and then some more



Memories of past states

- These classes of languages are recognizable by (abstract) machines of differing power
 - We know the finite automata
 - Stack machines (or *pushdown automata*) are like F. A., but with added *push* and *pop* operations that let them trace the path they took to a state (and revert to where they've been)



What does a top-down parser look like?

- We looked at how to make an LL(1) parsing table, but not at how to turn it into a program
- Here's a grammar that's simple enough to just knock out the parsing table by looking at the grammar:

$A \rightarrow xB \mid yC$

$B \rightarrow xB \mid \varepsilon$

$C \rightarrow yC \mid \varepsilon$

	x	y	\$
A	$A \rightarrow xB$	$A \rightarrow yC$	
B	$B \rightarrow xB$		$B \rightarrow \varepsilon$
C		$C \rightarrow yC$	$C \rightarrow \varepsilon$



In code

	x	y	\$
A	A → xB	A → yC	
B	B → xB		B → ε
C		C → yC	C → ε

- One way to implement this is to write a function for each nonterminal, and make them mutually recursive according to the table

```

parse_A ():
  switch(symbol):
    case x:
      add_tree( x, B )
      match ( x )
      parse_B ( )
    case y:
      add_tree( y, C )
      match ( y )
      parse_C ( )
    case $:
      error()
  return
  
```

```

parse_B():
  switch(symbol):
    case x:
      add_tree(x,B)
      match(x)
      parse_B ( )
    case y:
      error()
    case $:
      return
  return
  
```

```

parse_C():
  switch(symbol):
    case x:
      error()
    case y:
      add_tree(y,C)
      match(y)
      parse_C ( )
    case $:
      return
  return
  
```



Recursive descent vs. stack

- Recursive descent parsing uses the function call mechanism to implement its stack machine
 - It's hidden in the programming language, but it is there
- LL(1) can also be done with iterations
 - Provided that you're prepared to implement your own stack
- Generally, the need for a stack comes out of the need to match up beginnings and ends
 - Any construct of the sort `<start> <thing> <end>` where the `<thing>` can contain further `<start>` and `<end>`s, as in
 - Expression \rightarrow (expression)
 - Statement \rightarrow { statement }
 - Comment \rightarrow (* Comment *)
 - (/* ML does this, C comments can't be nested */)*



Another way to parse

- The “LL” in LL(1) is
 - Left-to-right scan
 - **Leftmost Derivation** (always expand the leftmost nonterminal)
- How can we go at it from the right?
 - i.e. get LR parsing, to obtain a Rightmost derivation?
- It will require looking deeper into the token stream before deciding on productions...



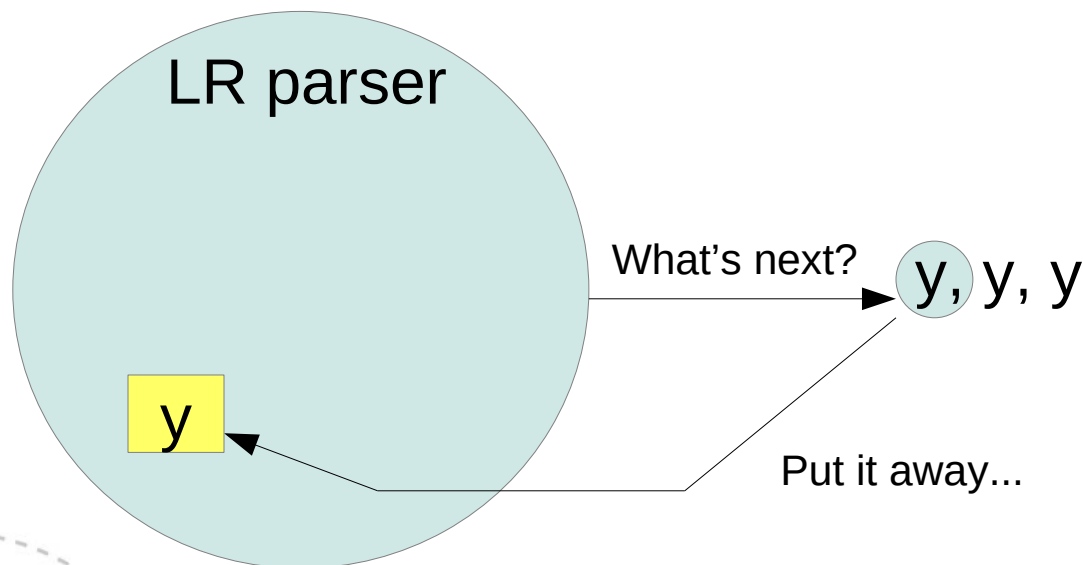
$$A \rightarrow xB \mid yC$$

$$B \rightarrow xB \mid \varepsilon$$

$$C \rightarrow yC \mid \varepsilon$$

General operation

- Take the same, silly grammar again
- Instead of making a decision as soon as a terminal comes along, stack them up



We might be making an A or a C here, hold on...

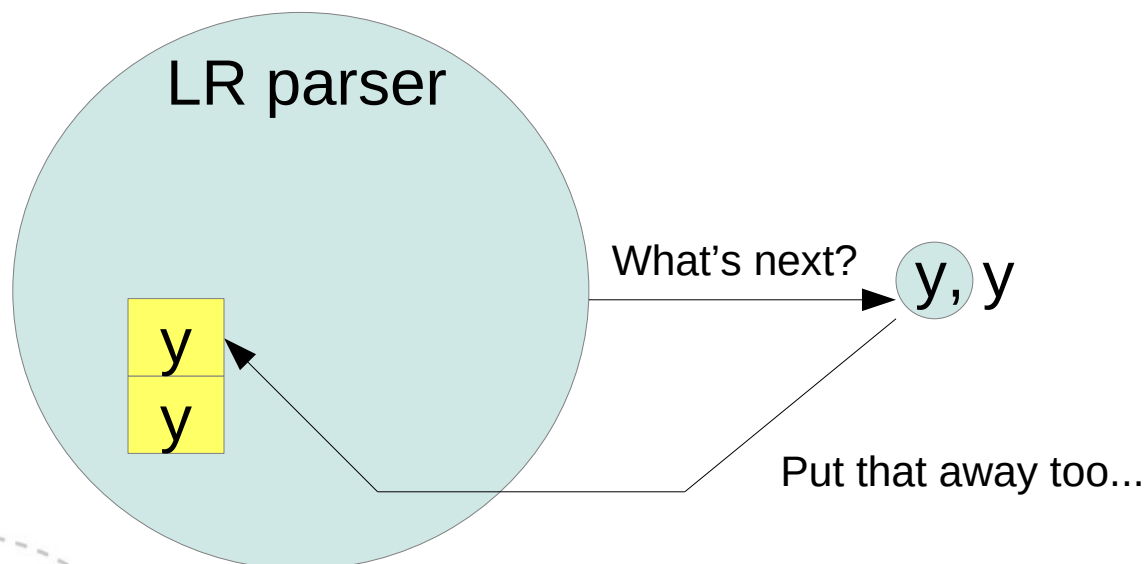


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$$\begin{aligned} A &\rightarrow xB \mid yC \\ B &\rightarrow xB \mid \varepsilon \\ C &\rightarrow yC \mid \varepsilon \end{aligned}$$

Keep stacking

- As the state of the internal stack grows, it identifies more and more of a single production rule

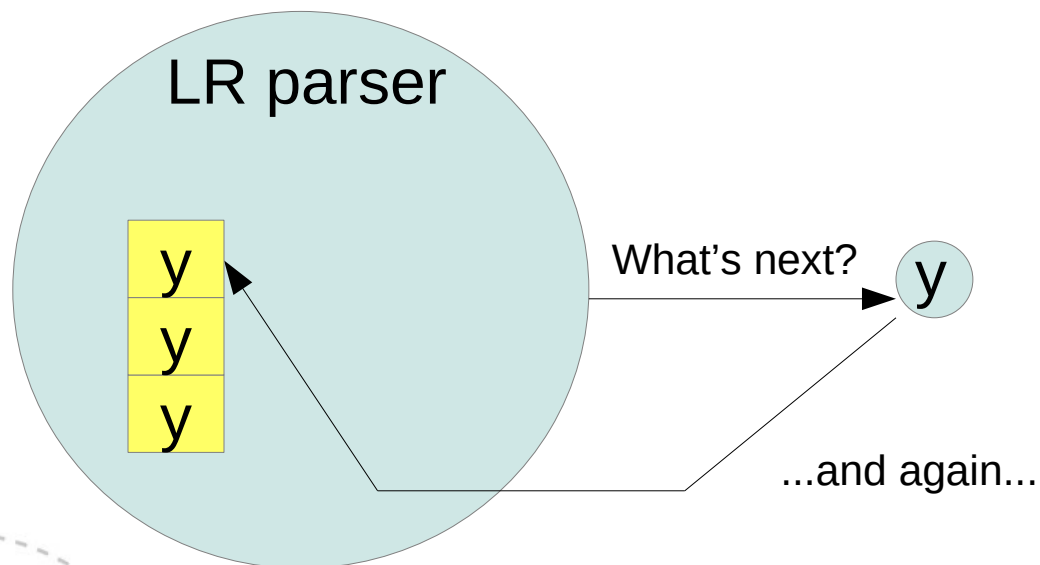


We're definitely working towards some C-s here, how many?

$$\begin{aligned} A &\rightarrow xB \mid yC \\ B &\rightarrow xB \mid \varepsilon \\ C &\rightarrow yC \mid \varepsilon \end{aligned}$$

Keep stacking

- As the state of the internal stack grows, it identifies more and more of a single production rule

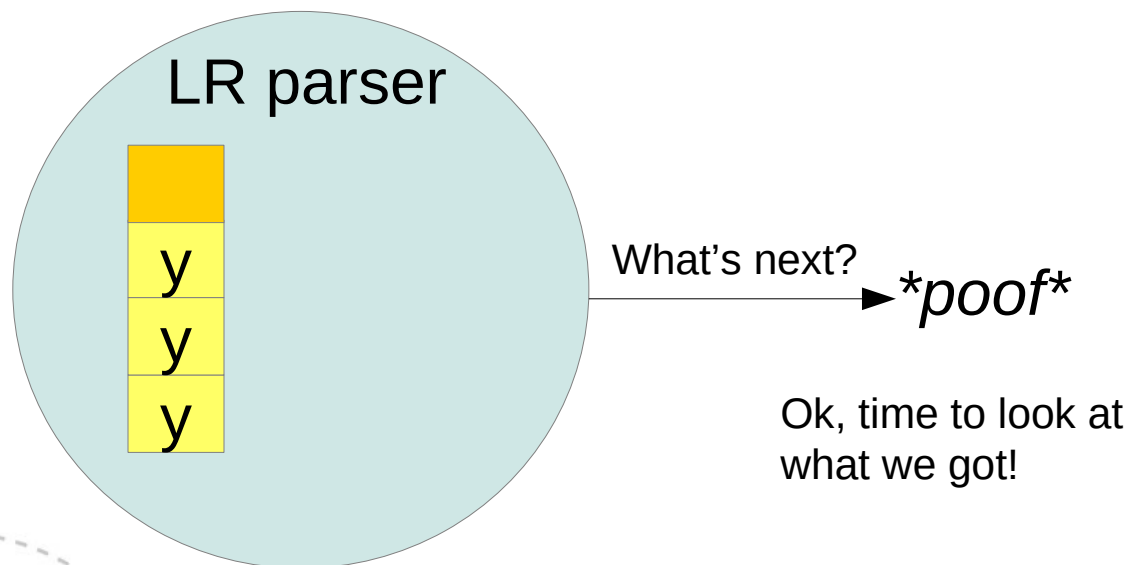


We're definitely working towards some C-s here, how many?

$$\begin{aligned} A &\rightarrow xB \mid yC \\ B &\rightarrow xB \mid \varepsilon \\ C &\rightarrow yC \mid \varepsilon \end{aligned}$$

Enough is enough

- For this grammar, the sequence ends when the input does



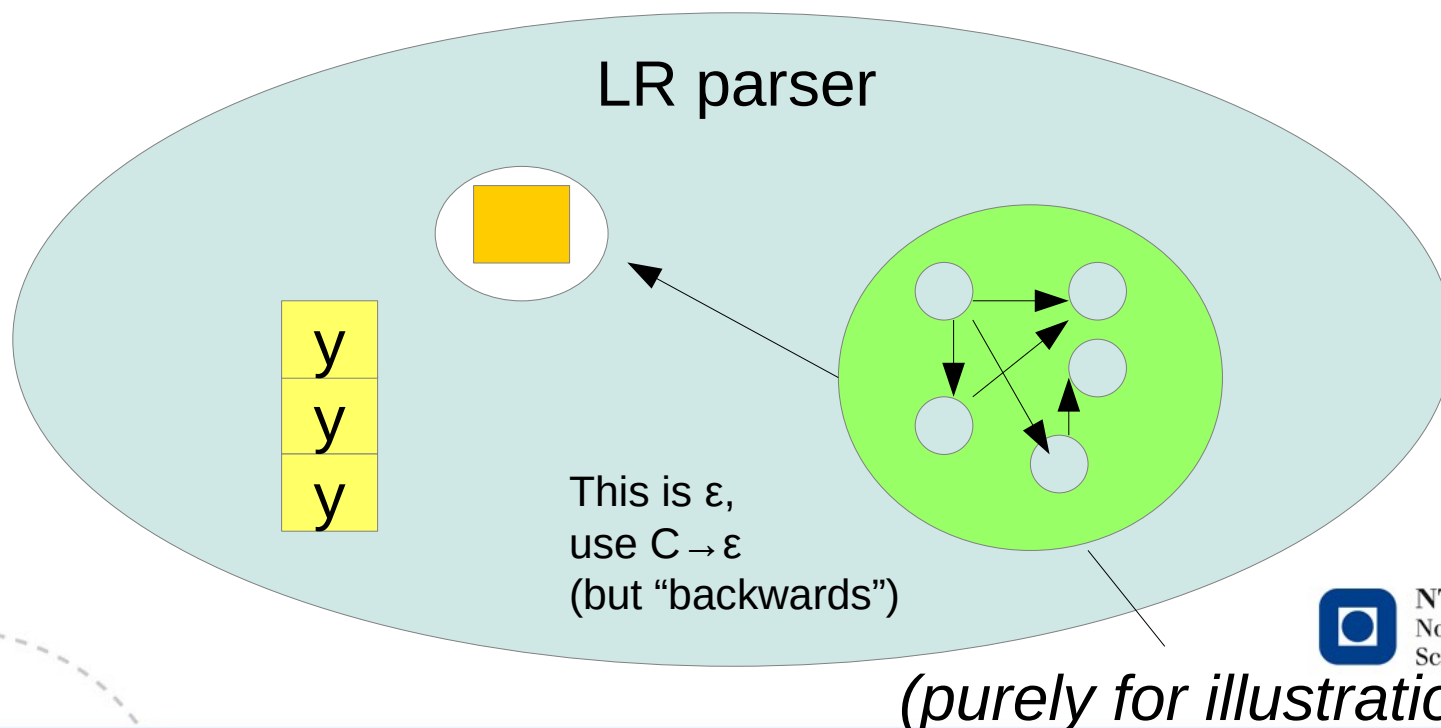
$$A \rightarrow xB \mid yC$$

$$B \rightarrow xB \mid \varepsilon$$

$$C \rightarrow yC \mid \varepsilon$$

Bring out your states

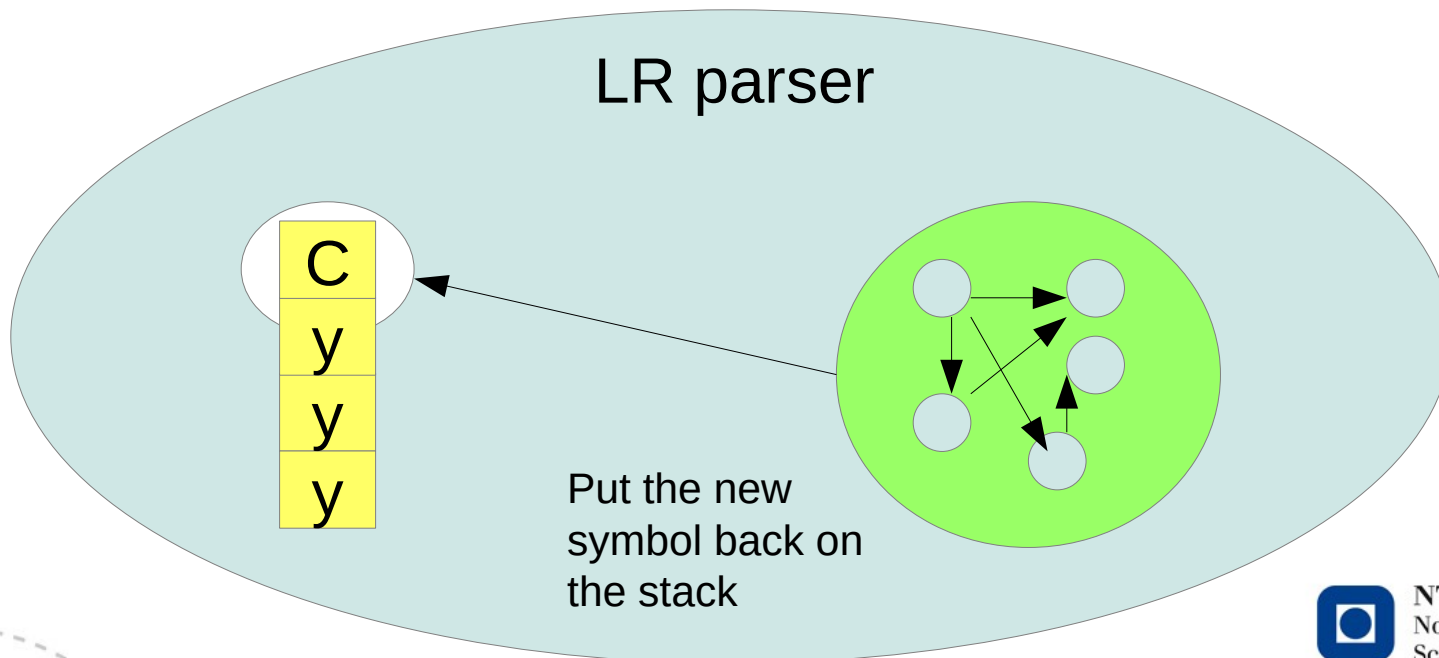
- The stack extension is for memory, the production rules can be represented by a finite automaton
- It has been watching while we were stacking symbols, so it knows that we've taken a direction where there are no x-s or B-s



$$\begin{aligned} A &\rightarrow xB \mid yC \\ B &\rightarrow xB \mid \varepsilon \\ C &\rightarrow yC \mid \varepsilon \end{aligned}$$

Reduce body to head

- We're at the end of the stream, so we're putting in the last (rightmost) C nonterminal
 - This works out the derivation in reverse order

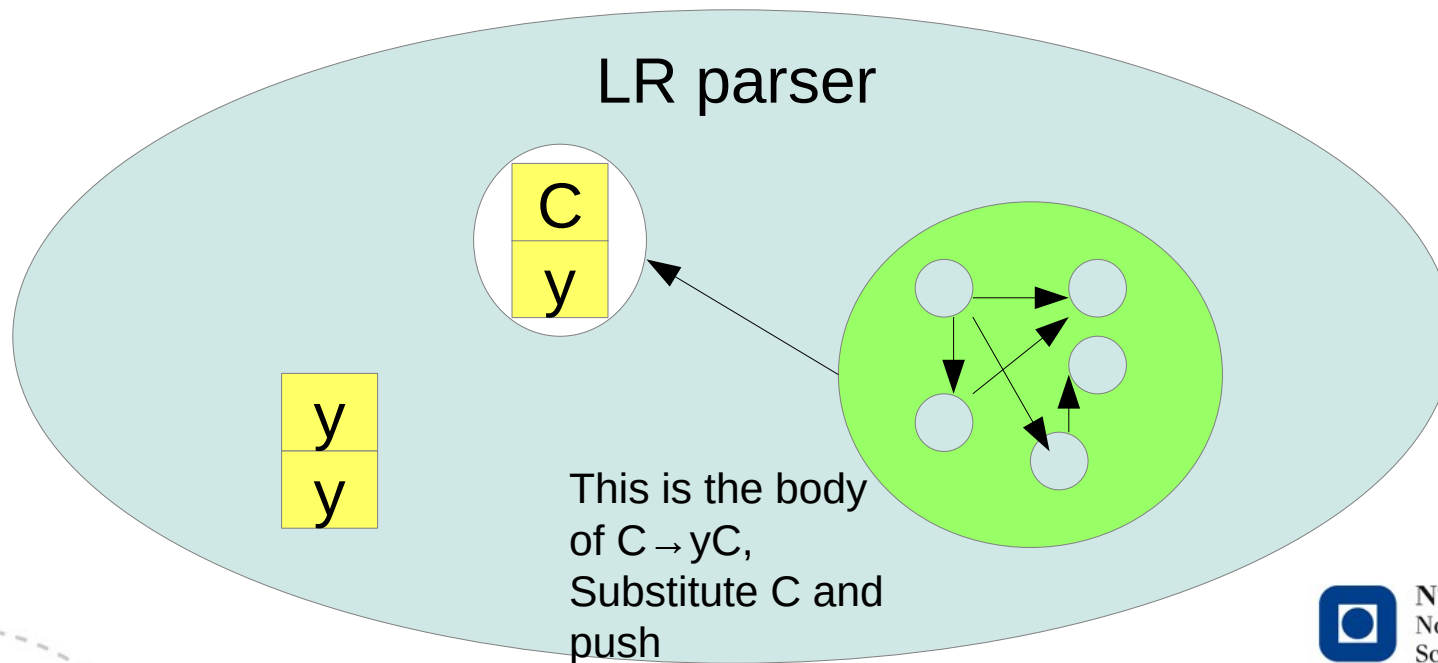


$$A \rightarrow xB \mid yC$$

$$B \rightarrow xB \mid \varepsilon$$

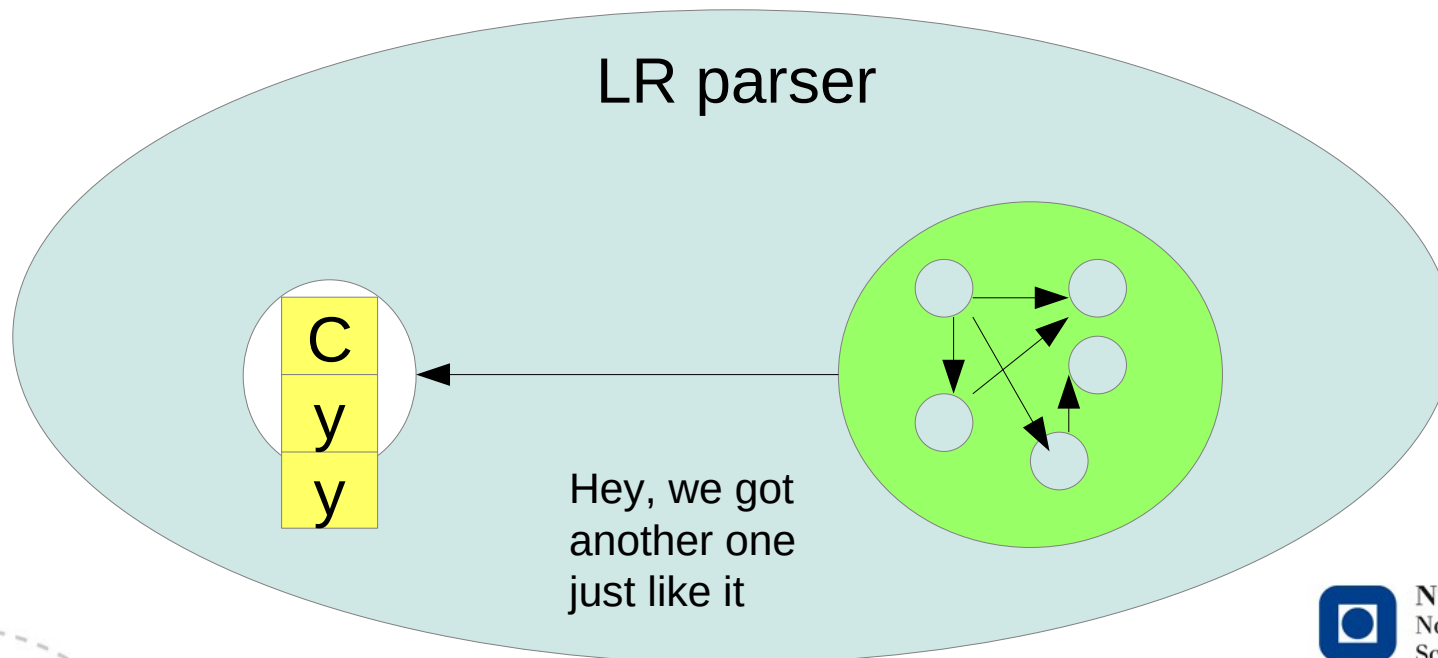
$$C \rightarrow yC \mid \varepsilon$$

Next move



$$A \rightarrow xB \mid yC$$
$$B \rightarrow xB \mid \epsilon$$
$$C \rightarrow yC \mid \epsilon$$

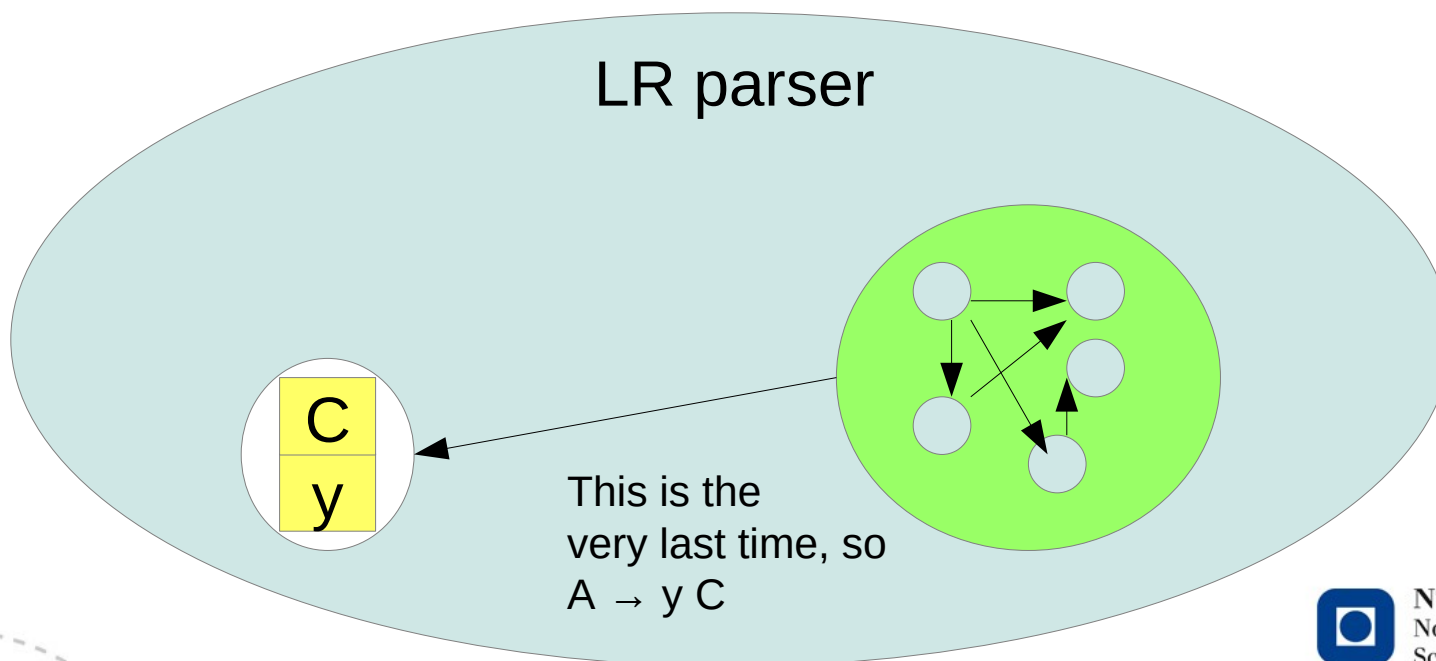
...and it repeats...



$$A \rightarrow xB \mid yC$$
$$B \rightarrow xB \mid \varepsilon$$
$$C \rightarrow yC \mid \varepsilon$$

...until...

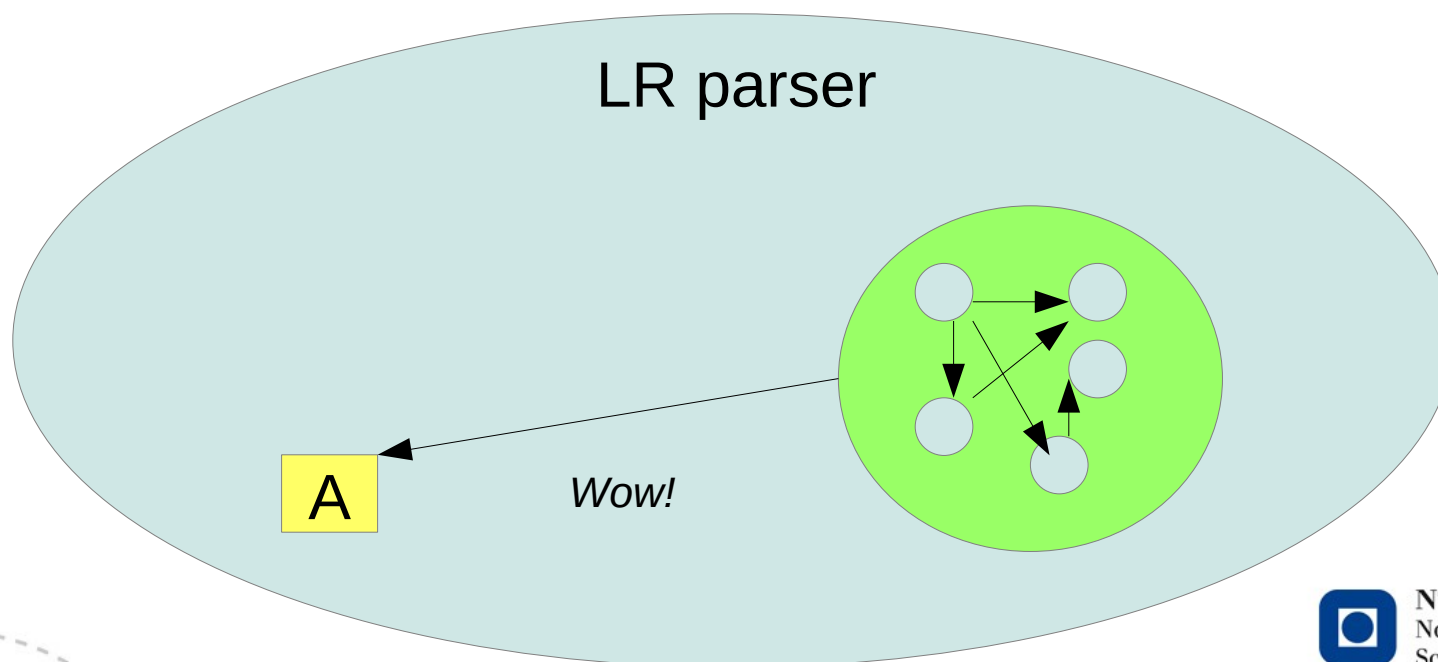
- The automaton built the stack
- The stack says how deeply into the grammar we've gone
- When the final body appears, we reduce the start symbol



$$\begin{aligned} A &\rightarrow xB \mid yC \\ B &\rightarrow xB \mid \varepsilon \\ C &\rightarrow yC \mid \varepsilon \end{aligned}$$

We're finished!

- Only the start symbol is left on stack, this says that the statement was syntactically correct



If you look for the derivation

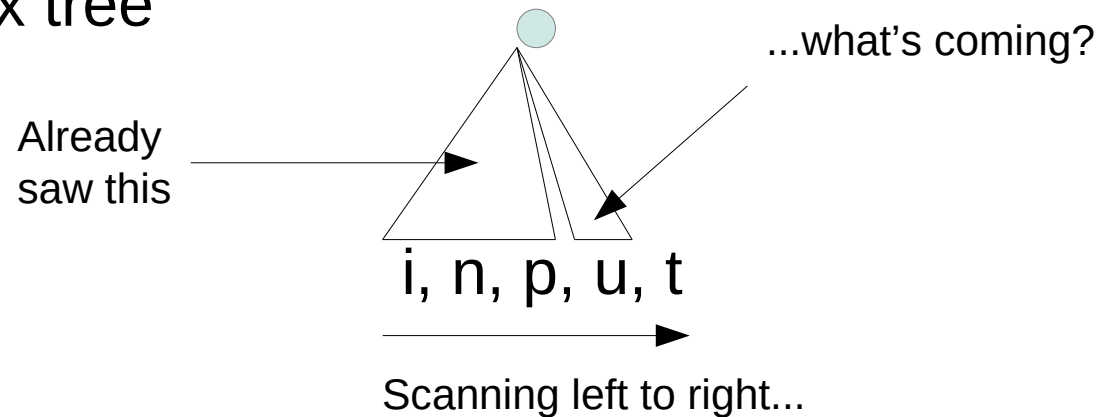
- Bending notation, space, and time a bit, we can illustrate it like this

Stack	Input	Action
-	y,y,y	Shift
y	y,y	Shift
y,y	y	Shift
y,y,y	-	Reduce $C \rightarrow \varepsilon$ (push C)
y,y,y,C	-	Reduce $C \rightarrow yC$ (pop y,C + push C)
y,y,C	-	Reduce $C \rightarrow yC$ (pop y,C + push C)
y,C	-	Reduce $A \rightarrow yC$ (pop y,C + push A)
A	-	Well done, cookies for everyone

Here is our rightmost derivation, in reverse

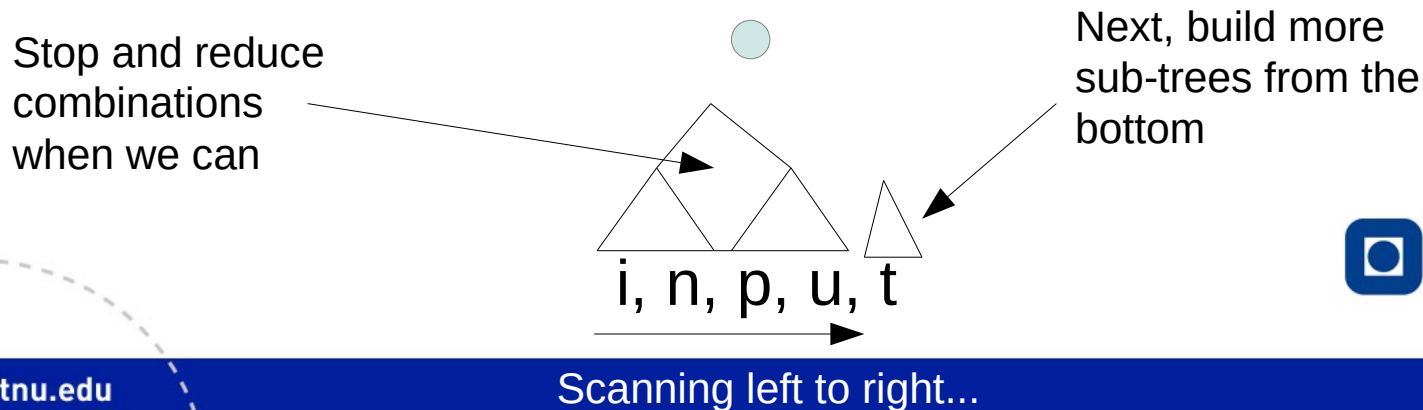
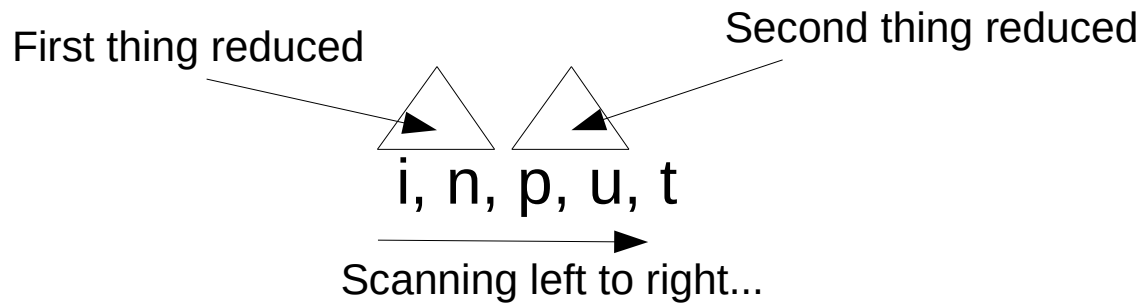
Things the example didn't show

- Recognizing the body of a production doesn't have to wait until the very end
 - Only until it is uniquely determined
- Top-down parsing matches input to productions from above in the syntax tree



Things the example didn't show

- Bottom-up parsing buffers input until it can build productions on top of productions



That's the principle of it

- Key ingredients:
 - A stack to shift and reduce symbols on
 - An automaton that can use stacked history to backtrack its footsteps
 - A grammar with one and only one initial production
- The last point is easy, if you have a grammar like
$$S \rightarrow iCtSz \mid iCtSeSz$$
 - it can (somewhat obviously) be *augmented* like so
$$S' \rightarrow S$$
$$S \rightarrow iCtSz \mid iCtSeSz$$
without changing the language.
 - We'll see the purpose of that shortly



Various schemes

- The LR(k) family of languages can all be parsed with some kind of *shift-reduce* parser like this
- The more elaborate your automaton, the more grammars it can handle
 - We're going to study a few variations of this theme:
SLR, LALR, LR(1)
 - They're easier to understand if we start with one which is actually ~~blooming useless~~ somewhat restrictive, but demonstrates a lot of general principles
 - That is LR(0) automaton construction, up next.